

C# For Data Science

NumSharp Basics - Cheat Sheet

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(<https://github.com/SciSharp/NumSharp>)

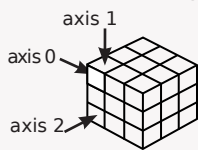
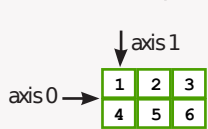
NumSharp is a C# port of NumPy, targeting .NET Standard. It therefore works on multiple platforms and is a fundamental package needed for scientific computing with C#.

NumPy Arrays

1D array

2D array

3D array



Creating Arrays

```
NDArray a = new double[] {1, 2, 3};
NDArray b = new double[,] {{1, 2, 3}, {4, 5, 6}};
NDArray c = new double[,,] {{{1.5, 2, 3}, {4, 5, 6}},
                             {{3, 2, 1}, {4, 5, 6}}};
```

Initial Placeholders

<code>var a = np.zeros((3,4));</code>	Create an array of zeros
<code>var a = np.ones((2,3,4), np.int16);</code>	Create an array of ones
<code>var d = np.arange(10,25,5);</code>	Create an array of evenly spaced values (step value)
<code>var b = np.linspace(0,2,9);</code>	Create an array of evenly spaced values (number of samples)
<code>var e = np.full(7, (2, 2));</code>	Create a constant array
<code>var f = np.eye(2);</code>	Create a 2X2 identity matrix
<code>NDArray a = np.random.randint(0, 100, (2,2)).astype(typeof(double));</code>	Create an array with random int values
<code>var a = np.empty((3,2));</code>	Create an empty array

I/O

Saving & Loading On Disk

```
np.Save((Array)a, "my_array.npy");
NDArray z = np.Load<double[]>("my_array.npy");
var dict = new Dictionary<string, Array>();
dict.Add("A", (Array)a);
dict.Add("B", (Array)b);
np.Save_Npz(dict, "array.npz");
NpzDictionary<Array> load_dict = np.Load_Npz<Array>("array.npz");
```

Data Types

<code>np.bool_</code> , <code>np.bool8</code> , <code>np.@bool</code>	System.Boolean
<code>np.@byte</code> , <code>np.uint8</code> , <code>np.ubyte</code>	System.Byte
<code>np.int16</code> , <code>np.uint16</code>	System.Int16, System.UInt16
<code>np.int32</code> , <code>np.uint32</code>	System.Int32, System.UInt32
<code>np.int_</code> , <code>np.int64</code> , <code>np.int0</code>	System.Int64
<code>np.uint64</code> , <code>np.uint0</code> , <code>np.uint</code>	System.UInt64
<code>np.float32</code>	System.Single
<code>np.float_</code> , <code>np.float64</code> , <code>np.@double</code>	System.Double
<code>np.@decimal</code>	System.Decimal
<code>np.@char</code>	System.Char
<code>np.complex_</code> , <code>np.complex64</code> , <code>np.complex128</code>	System.Numerics.Complex

Inspecting Your Array

<code>c.shape</code>	Array dimensions
<code>c.shape[0]</code>	Length of array
<code>c.ndim</code>	Number of array dimensions
<code>c.size</code>	Number of array elements
<code>c.dtype</code>	Data type of array elements
<code>c.dtype.ToString()</code>	Name of data type
<code>d = c.astype(np.int16);</code>	Convert an array to a different type

Asking For Help

<https://scisharp.github.io/NumSharp/api/index.html>

Array Mathematics

Arithmetic Operations

```
NDArray a = new double[,] {{1, 2, 3}, {4, 5, 6}};
NDArray b = new double[,] {{3, 2, 1}, {6, 5, 4}};
NDArray c = new double[] {3, 2, 1};

var g = a - b; g.ToString();
[[-2, 0, 2], [-2, 0, 2]]

np.subtract(a, b);
(b + a).ToString();
[[4, 4, 4], [10, 10, 10]]

np.add(b, a);
(a / b).ToString();
[[0.3333333333333333, 1, 3], [0.6666666666666666, 1, 1.5]]

np.divide(a, b);
(a * b).ToString();
[[3, 4, 3], [24, 25, 24]]

np.multiply(a, b);
np.exp(b);
np.sqrt(b);
np.sin(a);
np.cos(b);
np.log(a);
a.dot(c).ToString();
[10, 28]
```

Comparison

```
(a == b).ToString();
[[False, True, False], [False, True, False]]

a < 2, a > 3 etc.

np.array_equal(a, b);
```

Element-wise comparison

Element-wise comparison
NumSharp does not support all comparison operators. Check out the notebook (see end of the cheat sheet) for a potential workaround.

Array-wise comparison

Aggregate Functions

```
a.sum();
a.min();
a.max(0);
b.cumsum(axis:1);
a.mean();
np.std(b);
```

Array-wise sum

Array-wise minimum value

Maximum value of an array row

Cumulative sum of the elements

Mean

Standard deviation

Copying Arrays

```
var h = a.view();
np.copy(a);
var h = a.copy();
```

Create a view of the array with the same data

Create a copy of the array

Create a deep copy of the array

Sorting Arrays

NumSharp does not seem to support sort(). It provides argsort for one dimensional arrays however.

```
var x = np.array(new double[] {3.0, 1.0, 2.0});
var i = x.argsort<double>();
i.ToString()
[1, 2, 0]
```

Subsetting, Slicing, Indexing

```
NDArray a = new double[] {1, 2, 3};
NDArray b = new double[,] {{1.5, 2, 3}, {4, 5.2, 6}, {0, -2, 2.3}};
NDArray c = new double[,,] {{{1.5, 2, 3}, {4, 5, 6}}, {{3, 2, 1}, {4, 5, 6}}};
```

Subsetting

```
a[2].ToString();
b[1, 2].ToString();
```

Select the element at the 2nd index

Select the element at row 1 column 2 (same as `a[1][2]`)

Slicing

```
b["0:2"].ToString();
b["0:2, 1"].ToString();
```

Select items at index 0 and 1

Select items at rows 0 and 1, in column 1

```
b[":1"].ToString();
```

Select all items at row 0

```
c["1, ..."].ToString();
```

Same as `[1, :, :]`

```
a["::-1"].ToString();
```

Reversed array a

Array Manipulation

Transposing Array

```
np.transpose(b).ToString();
```

Permute array dimensions

Changing Array Shape

```
b.ravel().ToString();
b.reshape(9, 1).ToString();
```

Flatten the array

Reshape, but don't change data

Combining Arrays

```
NDArray a = new double[] {1, 2, 3};
NDArray b = new double[,] {{1.0, 1.1, 1.2}, {2.1, 2.2, 2.3}};
NDArray c = new double[,] {{3.2, 3.3, 3.4}, {4.3, 4.4, 4.5}};
```

```
np.concatenate((a, new double[] {9, 8, 7})).ToString();
```

Concatenate arrays

```
np.vstack(c, b).ToString();
```

Stack arrays vertically (row-wise)

```
np.hstack(b, c).ToString();
```

Stack arrays horizontally (column-wise)

Please visit the GitHub project site

<https://github.com/indy-3rdman/numsharp-cheatsheet> for more details and to try the interactive notebook.